

PHYS 121

Feb. 2, 2024

Binomial Dist'n:

$$P_B(x; n, p) = \frac{n!}{x!(n-x)!} p^x (1-p)^{n-x}$$

$$\mu = np \quad \sigma^2 = np(1-p)$$

Today: More on the 1-D random walk.

Let's try to calc. the mean displacement  $\langle \Delta x \rangle$  & the mean of the square of the displacement  $\langle \Delta x^2 \rangle$ .

If we take  $x$  step right, displacement to right  $\Delta x_R = x l$  where  $l$  is avg. step size.

Displacement to left will be  $\Delta x_L = (n-x)l$

Net displacement  $\Delta x = \Delta x_R - \Delta x_L$   
 $= (2x - n)l$

$$(\Delta x)^2 = (4x^2 - 4nx + n^2)l^2$$

For a prob. dist  $P(x_j)$

$$\langle x \rangle = \sum_{j=0}^n x_j P(x_j)$$

$$\langle x^2 \rangle = \sum_{j=0}^n x_j^2 P(x_j)$$

In general, any fun  $f(x_j)$  has an avg. of

$$\langle f(x) \rangle = \sum_{j=0}^n f(x_j) P(x_j)$$

Start w/ find  $\langle \Delta x \rangle$ :

$$\langle \Delta x \rangle = \sum_{x=0}^n \Delta x P_B(x; n, p)$$

$$= \sum_{x=0}^n (2x - n) l P_B$$

$$= 2l \underbrace{\sum_{x=0}^n x P_B}_{\mu = np} - nl \underbrace{\sum_{x=0}^n P_B}_1$$

$$\therefore \langle \Delta x \rangle = 2l np - nl$$

$$\langle \Delta x \rangle = (2p - 1)nl$$

$\langle \Delta x \rangle = 0$  if  $p = \frac{1}{2}$ , as expected.

Now let's find  $\langle \Delta x^2 \rangle$

$$\langle \Delta x^2 \rangle = \sum_{x=0}^n (4x^2 - 4nx + n^2) l^2 P_B$$

$\Delta x^2$

$$= 4l^2 \sum_{x=0}^n x^2 P_B - 4nl^2 \sum_{x=0}^n x P_B + n^2 l^2 \sum_{x=0}^n P_B$$

$np$        $1$

$$\langle \Delta x^2 \rangle = 4l^2 \sum_{x=0}^n x^2 P_B - 4n^2 p l^2 + n^2 l^2$$

Focus on evaluating  $\sum_{x=0}^n x^2 P_B = \cancel{0^2 P_B(x=0)} + \sum_{x=1}^n x^2 P_B$

$$\langle x^2 \rangle = \sum_{x=1}^n x^2 \frac{n!}{x!(n-x)!} p^x (1-p)^{n-x}$$

$$\frac{x^2}{x!} = \frac{x^{\cancel{2}}}{\cancel{x}(x-1)!} = \frac{x}{(x-1)!}$$

$$\begin{aligned} n! p^x &= n(n-1)! p p^{x-1} \\ &= np (n-1)! p^{x-1} \end{aligned}$$

$$\therefore \langle x^2 \rangle = np \sum_{x=1}^n x \frac{(n-1)!}{(x-1)! (n-x)!} p^{x-1} (1-p)^{n-x}$$

$$\text{sub. } y = x-1 \quad \sim \quad x = y+1$$

$$x=1, \quad y=0$$

$$x=n, \quad y=n-1$$

$$\langle x^2 \rangle = np \sum_{y=0}^{n-1} (y+1) \frac{(n-1)!}{y! (n-1-y)!} p^y (1-p)^{n-1-y}$$

$$\text{sub } m = n-1$$

$$\langle x^2 \rangle = np \sum_{y=0}^m (y+1) \underbrace{\frac{m!}{y!(m-y)!} p^y (1-p)^{m-y}}_{P_B(y; m, p)}$$

$$\langle x^2 \rangle = np \sum_{y=0}^m (y+1) P_B(y; m, p)$$

$$= np \left[ \underbrace{\sum_{y=0}^m y P_B(y; m, p)}_{\langle y \rangle = mp = (n-1)p} + \underbrace{\sum_{y=0}^m P_B(y; m, p)}_1 \right]$$

$$\langle x^2 \rangle = np [(n-1)p + 1]$$

$$\langle x^2 \rangle = n^2 p^2 - np^2 + np$$

$\therefore$  our result for  $\langle \Delta x^2 \rangle$  is:

$$\langle \Delta x^2 \rangle = 4l^2 \sum_{x=0}^n x^2 p_B - 4n^2 p l^2 + n^2 l^2$$

$\uparrow$  displacement

$\underbrace{\hspace{10em}}_{\langle x^2 \rangle}$  no. of step right.

$$\langle \Delta x^2 \rangle = 4l^2 (n^2 p^2 - np^2 + np) - 4l^2 n^2 p + 4l^2 \left( \frac{n^2}{4} \right)$$

$$\therefore \langle \Delta x^2 \rangle = 4l^2 \left[ n^2 p^2 - np^2 + np - n^2 p + \frac{n^2}{4} \right]$$

Consider the special case of  $p = \frac{1}{2}$ .

$$\langle \Delta x^2 \rangle = 4l^2 \left[ \cancel{\frac{n^2}{4}} - \frac{n}{4} + \frac{n}{2} - \cancel{\frac{n^2}{2}} + \cancel{\frac{n^2}{4}} \right]$$

$$\langle \Delta x^2 \rangle = 4l^2 \left( \frac{n}{4} \right) = nl^2$$

The average of the square of the displacement is non-zero & prop. to  $n$ , the number of ~~sp~~ steps take.

$$\sigma_{\Delta x} = \sqrt{\langle \Delta x^2 \rangle - \underbrace{\langle \Delta x \rangle^2}_{0 \text{ for } p = \frac{1}{2}}}$$

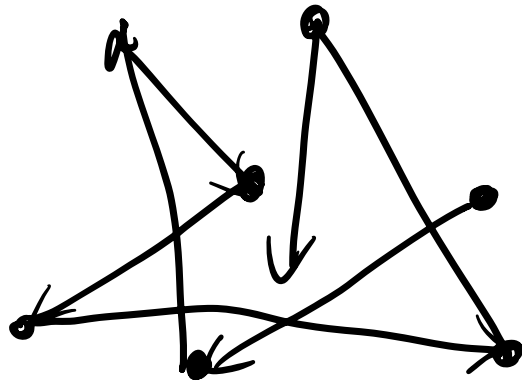
$$\sigma_{\Delta x} = \sqrt{n} l$$

If drunk need to take 10 step right to get home, on average will need to total of 100 steps to sample the required space.



Return to  $\langle \Delta x^2 \rangle = n l^2$

This result also applies to the Brownian motion of a particle suspended in a fluid.



here  $l$  is the avg. distance traveled by particle between scattering events.  $l$  is called the "mean free path".

If average time between scattering events is  $\tau$ , then total time for  $n$  scatters will be  $t = n \tau$

$$\therefore n = \frac{t}{\tau} \leftarrow \text{total time.}$$

$$\langle \Delta x^2 \rangle = \frac{t l^2}{\tau}$$

It is common to define a diffusion coefficient

$$D \equiv \frac{l^2}{2\tau}$$

$$\langle \Delta x^2 \rangle = 2Dt$$

average displacement  
of suspended particle in  
1-D after a time  $t$ .

For a spherical particle suspended in a fluid,  
the diffusion coefficient can be calculated &  
it is given by:

$$D = \frac{k_B T}{6\pi\eta a} = \frac{RT}{6\pi\eta N_A a}$$

$T$ : temperature

$\eta$ : viscosity of fluid

$a$ : particle radius

$$\langle \Delta x^2 \rangle = \left( \frac{2RT}{6\pi\eta N_A a} \right) t$$

