COSC 310: Software Engineering

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- More in this week's lab

Scope: If too many features to implement

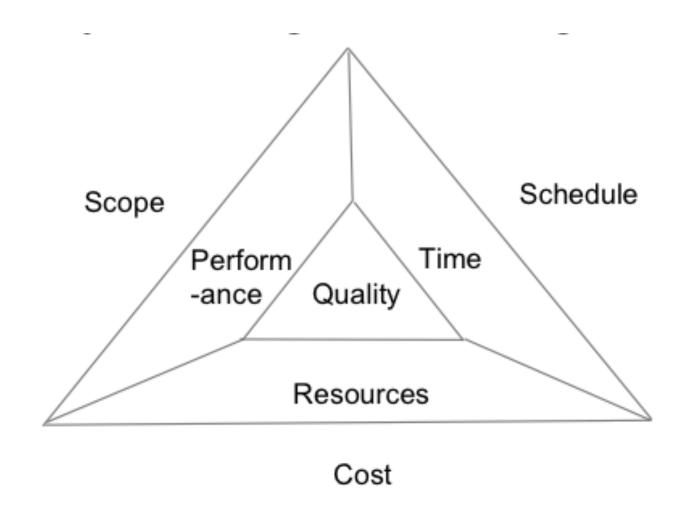
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- Quality: If product is low quality
 - Users won't use the software

Project Management Triangle



Key to Project Success

- Good planning and organization
 - Selecting appropriate SDLC
 - Allocating suitable team members and resources
- Careful monitoring and control
 - Process
 - Product development
 - HR health
- What makes a good software project manger?

Project Management Competencies

- Product competencies
 - E.g.: manage requirements, select methods
- Project competencies
 - E.g.: document plans, estimate costs/size
- People competencies
 - E.g.: leadership, communication, team building
- Factors that make software project successful are not especially technical!

In detail...

Coftware

7. Perform initial assessment

8. Select methods/tools

10. Track product quality

11. Understand dev. activities

9. Tailor processes

(Product)	(Project)	(People)
1. Assess processes	12. Build WBS	23. Appraise performance
2. Awareness of proces standards	13. Document plans	24. Handle subcontractors
3. Define product	14. Estimate cost	25. Hold effective meetings
4. Evaluate alternative processes	15. Estimate effort	26. Interaction and communication
5. Manage requirements	16. Manage risks	27. Leadership
6. Handle IP	17. Monitor dev.	28. Manage change

18. Scheduling

22. Track project progress

19. Select metrics
 20. Select PM tools
 21. Track process
 30. Plan careers
 31. Present effectively
 32. Recruiting

29. Negotiate successfully

14

33. Select teams

34. Team building

Why 3 Areas of Competencies?

- Imagine, what happens if a PM has no...
 - Product competency?

– Project competency?

– People competency?

PM Main Responsibilities

- 1. Project planning
- 2. Project sizing
- 3. Estimating effort needed
- 4. Scheduling and allocating resources
- 5. Monitoring progress
- 6. Quality control

1. Project Planning

- Formal project creation
- Work product: creation of project documents
 - Industry: charter, statement of work
 - Why project is needed
 - What the project is
 - Academia: project proposals
 - Why project is needed
 - How project will be carried out
- Plan = WBS + staffing + cost + schedule

2. Project Sizing

- Prediction of amount of code needed to fulfill requirements
- Estimate size of software in terms of
 - Lines of code
 - Function points or feature points
 - Number of processes in data flow diagram (DFD)
 - Number of objects, attributes, services in objectoriented diagram (usually UML notation)
- Used as input to other planning steps

3. Project Estimation

- Prediction of resources needed to complete project based on predicted size (#2)
- Estimate cost = work effort
 - Cost is always in terms of effort, not \$
- Considers
 - Calendar time
 - Staff availability, capability, productivity
 - Budget constraints
 - Creeping requirements
 - What-if analysis

4. Project Scheduling

- Reflects relationships among all the resources and activities in project
- Ways to represent schedule:
 - Simple table
 - Gantt chart
 - Pert diagram
- Main purposes:
 - Illustrates interdependencies on calendar
 - Indicates dates for major milestones
 - Compares estimates vs. actuals

5. Project Monitoring

- Manage scope, schedule, cost, quality
- Metrics = measurement of an observable unit
 - Establish baselines
 - Understand what happens during development
 - Enables control
 - Monitor progress and variance
 - Establish goals
 - Predict future performance
 - Enables current/future improvement
 - Increase productivity and/or quality
- Progress management (earned value management)
- May include risk management

6. Project Quality Control

- Defects should be highlighted and brought forth for corrective action
- Improve quality, save money, increase business value
- Quality assurance activity
 - Auditing, external reviews, and reporting
 - Provide management with data on product quality
 - Focus on correction and prevention
 - Reviews all work products and documented activities

PM's Key Role

- Organize and lead team meetings
- When should meetings be held?

PM's Key Role

- Organize and lead team meetings
- Common meeting objectives:
 - Information exchange
 - Problem solving
 - Decision making
 - Planning
 - Evaluation

Meeting Components

Roles:

- Facilitator (directs meeting)
- Scribe (takes notes and shares with team)
- General participants
- Input:
 - Agenda (list of items to review)
- Output:
 - Minutes (documentation)

Meeting Components

- Roles:
 - Facilitator, scribe, participants
- Input:
 - Agenda (list of items to review)
 - Specify:
 - Participants
 - Schedule
- Output:
 - Minutes (documentation)

Meeting Components

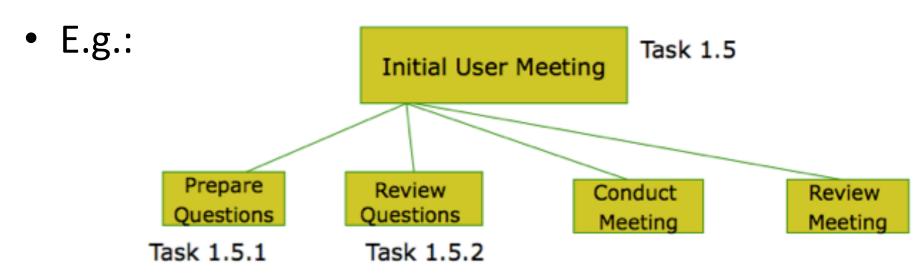
- Roles:
 - Facilitator, scribe, participants
- Input:
 - Agenda (list of items to review)
- Output:
 - Minutes (documentation)
 - Specify:
 - Outcomes: summary of main points per item
 - Decisions: what and why was decided
 - Action items: who will do what by when

Creating a Project Plan

- Plan = WBS + staffing + cost + schedule
 - Decompose project into WBS
 - Assign hardware and human resources
 - Estimate schedule required
 - Budget estimation (not for this course)
- Reviewed and approved by everyone involved
- Serves as benchmark
 - Actuals serve as comparison

Work Breakdown Structure (WBS)

- WBS = heart of a project plan
- Resembles hierarchy diagram
- Typically organized around deliverables and work products



Work Product vs. Deliverable

Work product

- Anything tangible produced as part of project
- E.g., project plan, meeting minutes, test logs, etc.
- Can be internal to team

Deliverable

- Work products that are viewed by client or another project team
- E.g., source code, technical manual, user manual, etc.
- External to immediate team

Types of WBS

Product view

Depicts hierarchical relationship between software modules

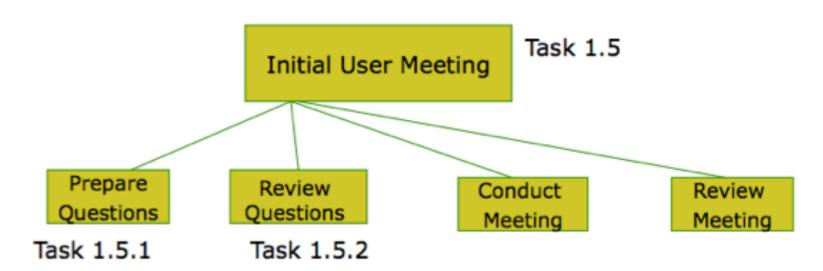
Process view

Depicts hierarchical relationship between work activities

Why both?

Example

 Is this partial WBS product view or process view?



Top-level WBS for A2/A3/Project

Phase	Phase
No	Name
1.0	Initiation
2.0	System Study
3.0	Detailed Design
4.0	Development
5.0	Implementation
6.0	Project Completion
	Total

Ex WBS for Phase 1: Initiation

- Subtasks with subsubtasks:
 - Initial user meeting
 - Project proposal
 - Project plan
 - Repositories
- Other subtasks:
 - -1.1-1.4
 - 1.9: Contingency tasks

Task	Task
No	Title
No 1.1 1.2 1.3	Plan organize, and Control
1.2	Team meetings
1.3	Review Team Roles
1.4	Review Repositories
1.5	Initial User meeting
1.5.1	Prepare Questions
1.5.2	Prepare for User Meeting
1.5.3	Conduct User Meeting
1.5.4	Review User Meeting
1.6	Project Proposal
1.6.1	Draft Proposal
1.6.2	Review Proposal With Director
1.6.3	Revise Proposal
1.6.4	Deliver Proposal to User
1.7	Project Plan
1.7.1	Draft Project Plan
1.7.2	Review Plan With Director
1.7.3	Revise Plan
1.8	Repositories
1.8.1	Prepare Binder
	Filing material with IS Director
	3.4
1.9	Contingency Tasks

Ex: Plan for Phase 1

Task	Task	Estimated	Actual	Estimated	Estimated	Actual	Actual	Assigned	Perfor
No	Title	Hours 1	Hours	Start Date	Complete Date	Start Date	Complete Date	То	By
1.1	Plan organize, and Control	20.00		10-Sep-99	8-Oct-99			CJ,MM	
1.2	Team meetings	20.00		10-Sep-99	8-Oct-99			TEAM	
1.3	Review Team Roles	2.00		14-Sep-99	19-Sep-99			TEAM	
1.4	Review Repositories	18.00							
1.5	Initial User meeting		\vdash	21-Sep-99	25-Sep-99			TEAM	\vdash
1.5.1	Prepare Questions	10.00		21-Sep-99	22-Sep-99			TEAM	_
1.5.2	Prepare for User Meeting	2.00		21-Sep-99	22-Sep-99			TEAM	\vdash
1.5.3	Conduct User Meeting	3.00		23-Sep-99	23-Sep-99			TEAM	
1.5.4	Review User Meeting	15.00		24-Sep-99	25-Sep-99			TEAM	
1.6	Project Proposal								
1.6.1	Draft Proposal	20.00		24-Sep-99	27-Sep-99			CJ,MM	
1.6.2	Review Proposal With Director	2.00		28-Sep-99	28-Sep-99			CJ	
1.6.3	Revise Proposal	6.00		29-Sep-99	29-Sep-99			CJ,MM	
1.6.4	Deliver Proposal to User	2.00		30-Sept-99	30-Sept-99			CJ,MM,FD	
1.7	Project Plan								
1.7.1	Draft Project Plan	15.00		28-Sep-99	1- Oct-99			CJ,MM	
1.7.2	Review Plan With Director	2.00		3-Oct-99	3-Oct-99			CJ	
1.7.3	Revise Plan	2.00		6-Oct-9	8-Oct-99			CJ,MM,FD	
1.8	Repositories								
1.8.1	Prepare Binder Filing material with IS Director	1.00		8-Oct-99	8-Oct-99			FD	
1.9	Contingency Tasks	10.00						TEAM	
	Total	150.00							-

Ex: Plan for Phase 1

- Headings used on previous slide
 - Task number, task title
 - Estimate hours and actual hours
 - Estimated start and end dates
 - Actual start and end dates
 - Assigned to team/sub-team
 - Could have individuals
 - Indicate lead vs. assistant/support in that task

Ex: WBS for Phase 4.3

- Phase 4: Development
- Product view WBS

4.3	Code Application (Ext. from working prototype)
4.3.1	Code front-end screens
4.3.2	Integrate with database
4.3.3	Code queries
4.3.4	Code Statistical component
4.3.5	Code Reports
4.3.6	Develop and Code Input data conversion tool

Creating a WBS

- Organize work according to chosen SDLC
- Arrange activities around major work products, deliverables, milestones
- Keep plan fairly high level (why?)
 - Decompose only to 1 or 2 levels
- Use teams or sub-teams for chunks of work
 - E.g.: analysis team, documentation team, test team, programming team

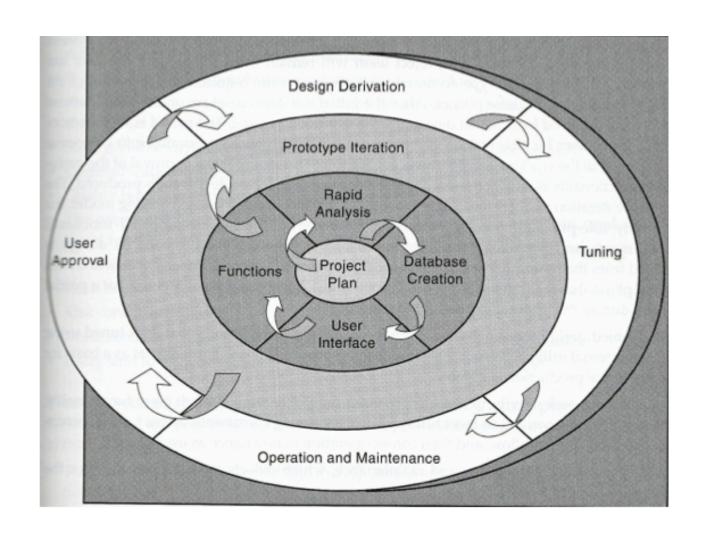
What are Milestones

- Milestone = significant event in project
 - Usually associated with completion of deliverable
 - Ex. customer demo date
- Why do milestones typically have zero duration?
- Each project should have some milestones spread out throughout schedule

Remaining Steps in Creating Plan

- After WBS, add:
 - Staffing requirements (names/positions)
 - Schedule (estimated start/end dates)
 - Cost (budget)
- Should you come up with ...
 - Schedule before staffing is assigned?
 - Budget before staffing is assigned?
- After project starts, do progress monitoring:
 - Update Actual hours
 - Update Actual Start/end dates

Example WBS for Rapid Protoyping



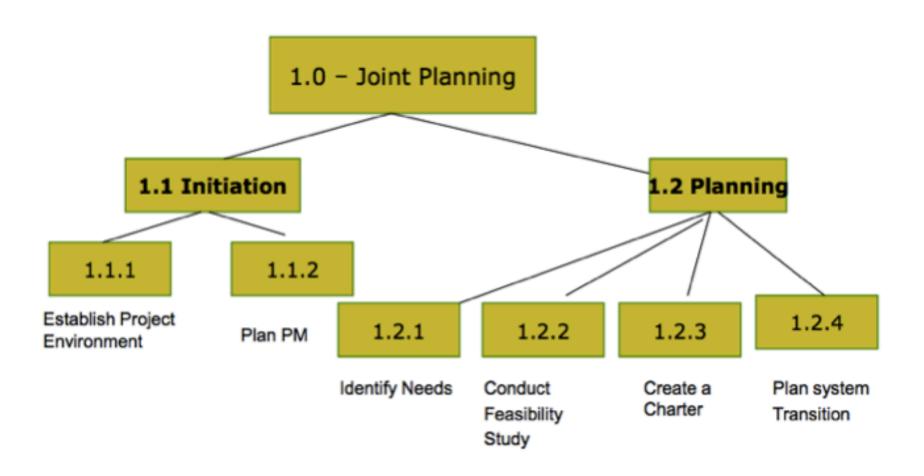
Decide Main Phases

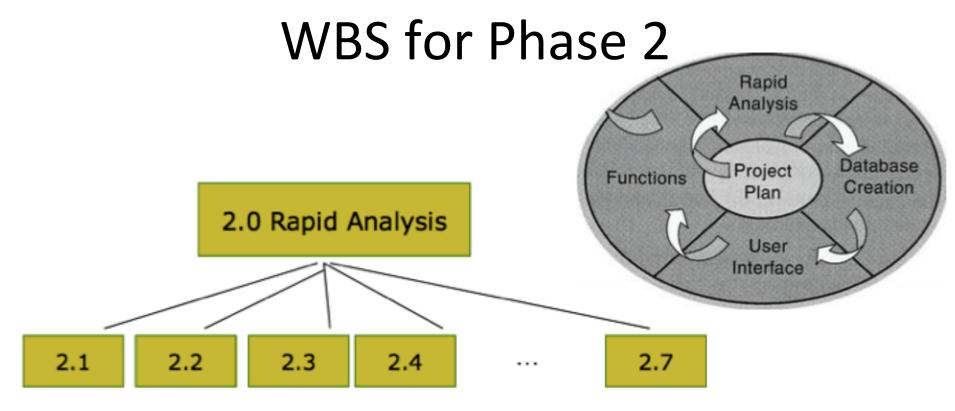
- 1. Joint Project Planning
- 2. Rapid Analysis
- 3. Database Creation
- 4. Design User Interface
- 5. Design Functions
- 6. Create Partial Requirements Document
- 7. Create Prototype
- 8. Evaluate System
- 9. Implement System

Phase 1: Joint Project Planning

- 1.1 Initiation
 - 1.1.1 Establish project environment
 - 1.1.2 Plan project management
- 1.2 Concept Exploration
 - 1.2.1 Identify needs
 - 1.2.2 Conduct feasibility analysis
 - 1.2.3 Create project charter/proposal
 - 1.2.4 Plan system transition

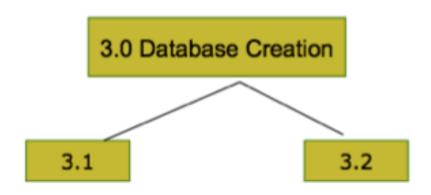
WBS for Phase 1

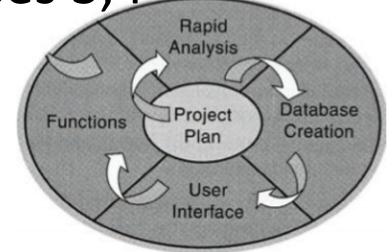




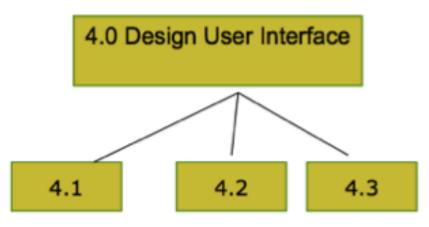
- 2.1 Analyze Business Processes
- 2.2 Analyze functions
- 2.3 Create a preliminary software architecture
- 2.4 Define and develop preliminary SW requirements
- 2.5 Define preliminary interface requirements
- 2.6 Prioritize the requirements
- 2.7 Choose a prototyping tool

WBS for Phases 3,4





- 3.1 Create Preliminary ERD
- 3.2 Design Preliminary Database Model



- 4.1 Design system navigation and layout
- 4.2 Review Screen Navigation Diagram Technique
- 4.3 Design Preliminary User Interface (on paper)

WBS for Phases 5,6,7

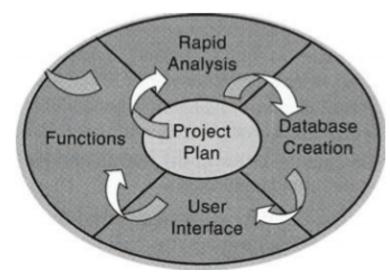
5 Design Functions

- 5.1 Design Algorithms using TOE
- 5.2 Refine Algorithms using Flowcharts

6 Create partial requirements document

- 6.1 Draft SRS
- 6.2 Review SRS

7 Build Prototype using the document created in Phase 6



WBS for Phases 8,9

8 Evaluate the System

- 8.1 Prepare user feedback method
- 8.2 Conduct feedback session
- 8.3 Document evaluation results

9 Implement the System

- 9.1 Incorporate user feedback into the design
 - 9.2 Create test data and test plan
 - 9.3 Test the system
 - 9.4 Plan Installation
 - 9.5 Install the system

